

## Multiple Intelligences Activities Chart

How do you ensure all of your students' intelligences are being tapped? Here is a list of activities that speak to each intelligence.

Verbal-Linguistic	Logical-Mathematical	Visual-Spatial	Bodily-Kinesthetic
<ul style="list-style-type: none"> <li>▪ choral speaking</li> <li>▪ storytelling</li> <li>▪ retelling</li> <li>▪ speaking</li> <li>▪ debating</li> <li>▪ presenting</li> <li>▪ reading aloud</li> <li>▪ dramatizing</li> <li>▪ book making</li> <li>▪ nonfiction reading</li> <li>▪ researching</li> <li>▪ listening</li> <li>▪ process writing</li> <li>▪ writing journals</li> </ul>	<ul style="list-style-type: none"> <li>▪ problem solving</li> <li>▪ measuring</li> <li>▪ coding</li> <li>▪ sequencing</li> <li>▪ critical thinking</li> <li>▪ predicting</li> <li>▪ playing logic games</li> <li>▪ collecting data</li> <li>▪ experimenting</li> <li>▪ solving puzzles</li> <li>▪ classifying</li> <li>▪ using manipulatives</li> <li>▪ learning the scientific model</li> <li>▪ using money</li> <li>▪ using geometry</li> </ul>	<ul style="list-style-type: none"> <li>▪ graphing</li> <li>▪ photographing</li> <li>▪ making visual metaphors</li> <li>▪ making visual analogies</li> <li>▪ mapping stories</li> <li>▪ making 3D projects</li> <li>▪ painting</li> <li>▪ illustrating</li> <li>▪ using charts</li> <li>▪ using organizers</li> <li>▪ visualizing</li> <li>▪ sketching</li> <li>▪ patterning</li> <li>▪ visual puzzles</li> </ul>	<ul style="list-style-type: none"> <li>▪ hands on experiments</li> <li>▪ activities</li> <li>▪ changing room arrangement</li> <li>▪ creative movement</li> <li>▪ going on field trips</li> <li>▪ physical education activities</li> <li>▪ crafts</li> <li>▪ dramatizing</li> <li>▪ using cooperative groups</li> <li>▪ dancing</li> </ul>
Musical	Interpersonal	Intrapersonal	Naturalistic
<ul style="list-style-type: none"> <li>▪ humming</li> <li>▪ rapping</li> <li>▪ playing background music</li> <li>▪ playing instruments</li> <li>▪ tapping out poetic rhythms</li> <li>▪ rhyming</li> <li>▪ singing</li> </ul>	<ul style="list-style-type: none"> <li>▪ classroom parties</li> <li>▪ peer editing</li> <li>▪ cooperative learning</li> <li>▪ sharing</li> <li>▪ group work</li> <li>▪ forming clubs</li> <li>▪ peer teaching</li> <li>▪ social awareness</li> <li>▪ conflict mediation</li> <li>▪ discussing</li> <li>▪ cross age tutoring</li> <li>▪ study group</li> <li>▪ brainstorming</li> </ul>	<ul style="list-style-type: none"> <li>▪ personal response</li> <li>▪ individual study</li> <li>▪ personal goal setting</li> <li>▪ individual projects</li> <li>▪ journal log keeping</li> <li>▪ personal choice in projects</li> <li>▪ independent reading</li> </ul>	<ul style="list-style-type: none"> <li>▪ reading outside</li> <li>▪ cloud watching</li> <li>▪ identifying insects</li> <li>▪ building habitats</li> <li>▪ identifying plants</li> <li>▪ using a microscope</li> <li>▪ dissecting</li> <li>▪ going on a nature walk</li> <li>▪ build a garden</li> <li>▪ studying the stars</li> <li>▪ bird watching</li> <li>▪ collecting rocks</li> <li>▪ making bird feeders</li> <li>▪ going to the zoo</li> </ul>

Reference: TeacherVision: <http://www.teachervision.fen.com/intelligence/teaching-methods/2204.html>  
 Innovative Teaching Concepts: <http://www.todaysteacher.com/MILearningActivities.htm>

## Technology-Specific Activities

Verbal-Linguistic	Logical-Mathematical	Visual-Spatial	Bodily-Kinesthetic
<ul style="list-style-type: none"> <li>▪ word processing and desktop publishing</li> <li>▪ video scripting and recording</li> <li>▪ voice annotation in word processing</li> <li>▪ using comment features in word processing</li> <li>▪ story-creation software</li> <li>▪ multimedia authoring and presentation</li> <li>▪ audio recorders for recording oral histories and/or interviews</li> <li>▪ email, chat, social networking</li> <li>▪ discussion forums for talk and debating</li> <li>▪ reading and evaluating Web information</li> <li>▪ use of electronic reference tools and interactive books - encyclopedia, dictionaries, CD's</li> </ul>	<ul style="list-style-type: none"> <li>▪ organizational tools (databases, calendars)</li> <li>▪ calculation tools (spreadsheets)</li> <li>▪ scientific equipment (probes)</li> <li>▪ science and math software</li> <li>▪ spreadsheets</li> <li>▪ graphing calculators and software</li> <li>▪ using multimedia authoring to display results</li> <li>▪ videotaping experiments, demonstrations, data gathering</li> <li>▪ using animation to demonstrate an experiment</li> <li>▪ online data collection</li> <li>▪ problem solving software</li> <li>▪ strategy, logic, and critical thinking software</li> </ul>	<ul style="list-style-type: none"> <li>▪ creating comics and sequential art</li> <li>▪ creating with CAD - Computer-Aided Design</li> <li>▪ using animation software</li> <li>▪ building online puzzles</li> <li>▪ drawing and painting programs</li> <li>▪ using timeline software</li> <li>▪ desktop publishing</li> <li>▪ concept mapping tools and diagrams</li> <li>▪ computer-generated charts, graphs, and tables</li> <li>▪ spreadsheets for charts and graphs</li> <li>▪ web development tools</li> <li>▪ digital drawing pads</li> <li>▪ 3D and morphing software</li> <li>▪ map making</li> <li>▪ video conferencing</li> <li>▪ scrapbooking, photo albums, and slide shows</li> <li>▪ presenting visual information materials: photographs, clipart, charts, graphs, tables</li> <li>▪ color-coding projects and ideas</li> <li>▪ matching pictures to vocabulary words</li> <li>▪ Websites with visual or color organizers</li> <li>▪ creating visual artwork</li> <li>▪ using computer-generated board games</li> <li>▪ working with digital cameras</li> </ul>	<ul style="list-style-type: none"> <li>▪ keyboarding, mouse, joystick, and other devices for movement</li> <li>▪ using scientific probes and microscopes</li> <li>▪ producing videos</li> <li>▪ skits, dances, sports, role playing, demonstrations with video or digital cameras</li> <li>▪ animation</li> <li>▪ claymation - sequence of movement</li> <li>▪ using handheld palms</li> <li>▪ using or creating virtual field trips</li> <li>▪ creating with Lego Logo and Robotics or other construction kit projects</li> <li>▪ virtual worlds and gaming</li> </ul>
Musical	Interpersonal	Intrapersonal	Naturalistic
<ul style="list-style-type: none"> <li>▪ using video and audio recorders to digitize singing and musical instruments</li> <li>▪ working with sound and music files</li> <li>▪ generating music clips</li> <li>▪ using music generation software</li> <li>▪ creating animation with musical elements</li> <li>▪ using music composition software</li> <li>▪ creating audio DVDs and CDs</li> <li>▪ working with interactive books and audio elements</li> <li>▪ using audio notation in word processors</li> </ul>	<ul style="list-style-type: none"> <li>▪ blogging and email projects</li> <li>▪ use of chat</li> <li>▪ word processing</li> <li>▪ forums and discussions</li> <li>▪ video and teleconferencing</li> <li>▪ group decisions software</li> <li>▪ social networks</li> <li>▪ video recording - sharing with others through skits, debates, role plays</li> <li>▪ collaborative computer software or games</li> <li>▪ group presentations (PowerPoint)</li> <li>▪ peer tutoring</li> <li>▪ virtual worlds</li> </ul>	<ul style="list-style-type: none"> <li>▪ computer-based journaling and blogging</li> <li>▪ creating concept maps</li> <li>▪ using problem solving software</li> <li>▪ conducting Internet research</li> <li>▪ creating video projects to record personal ideas</li> <li>▪ creating multimedia portfolios</li> </ul>	<ul style="list-style-type: none"> <li>▪ using audio, video or digital cameras to record natural world</li> <li>▪ word processing - journaling, natural information</li> <li>▪ data organization and calculation (database, spreadsheet) of observations</li> <li>▪ use microscopes and probes to show nature up close</li> <li>▪ geocaching with GPS equipment</li> </ul>